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Yonsei University

JCCI 2011

수정된 Plotkin-Type LDPC 부호를 이용한 비 균등 오류 보호 방법

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Coding and Crypto Lab.

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I. 서 론



Unequal Error Protection (UEP)

Most(More) Significant Bits (**MSB**)

Least Significant Bits (**LSB**)

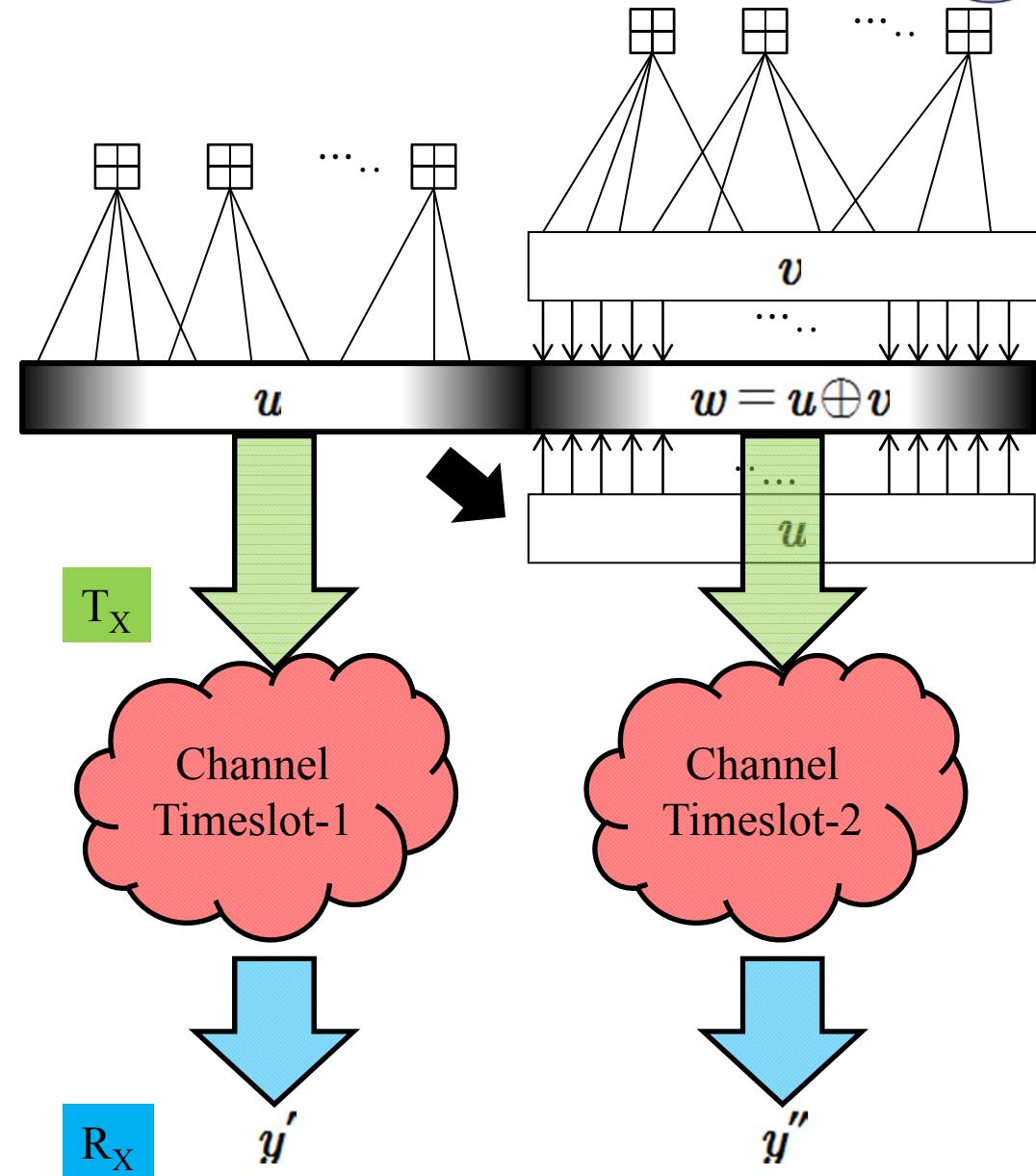
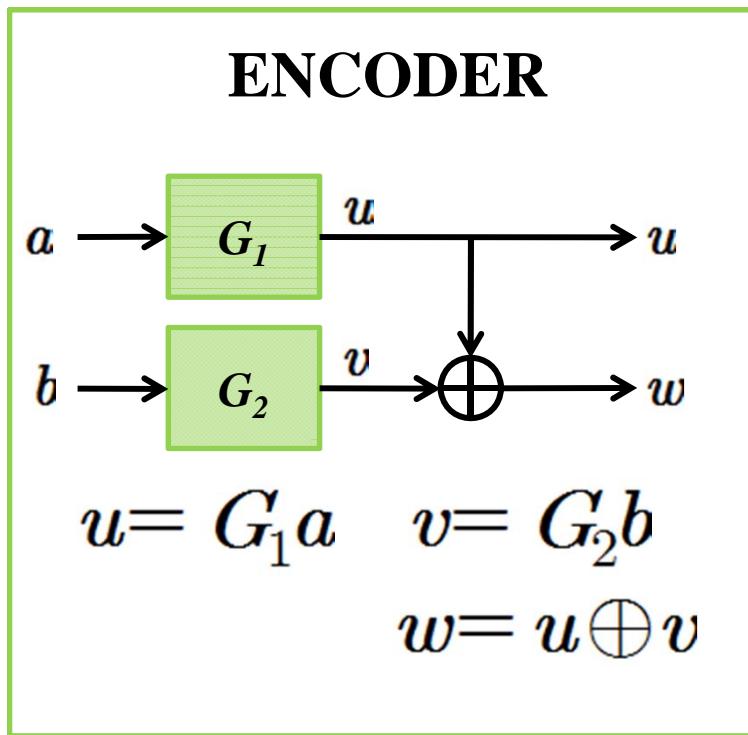
Two Methods

Irregular LDPC UEP

Plotkin-Type UEP



II. 기존 Plotkin-Type LDPC UEP 모델



Coding and Crypto Lab.



II. 기존 Plotkin-Type LDPC UEP 모델



Multistage(MS) Decoding

1. Calculate LLR of v

$$L_i^v = \tanh^{-1}(\tanh(L_i^{y'}) \tanh(L_i^{y''}))$$

2. LSB(v) Decoding

- output : $\hat{v}_i = (-1)^{v_i}$

3. Calculate LLR of u

$$L_i^u = L_i^{y'} + \hat{v}_i L_i^{y''}$$

4. MSB(u) Decoding

- output : Extrinsic LLR L_i^u

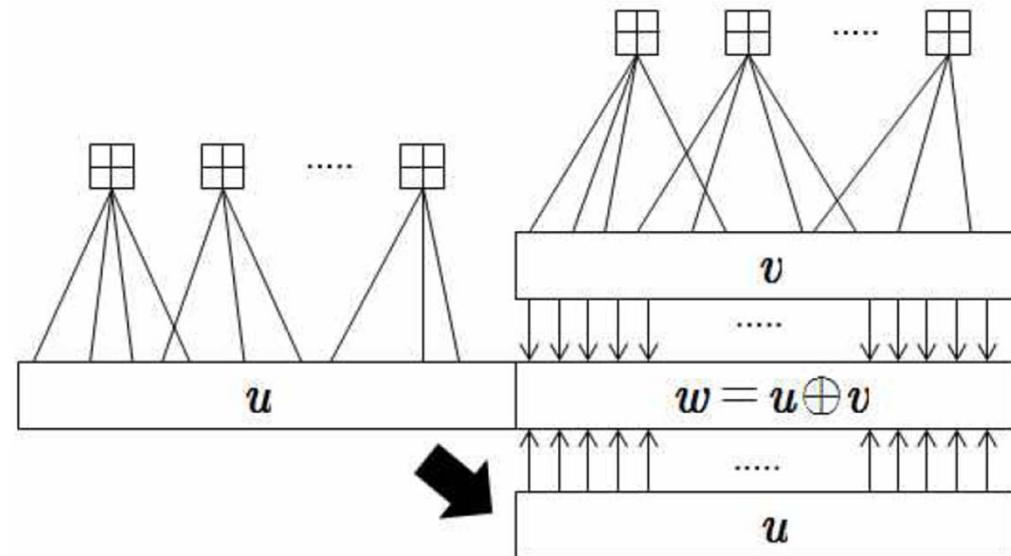


그림 1. 기존 Plotkin-Type LDPC UEP 모델

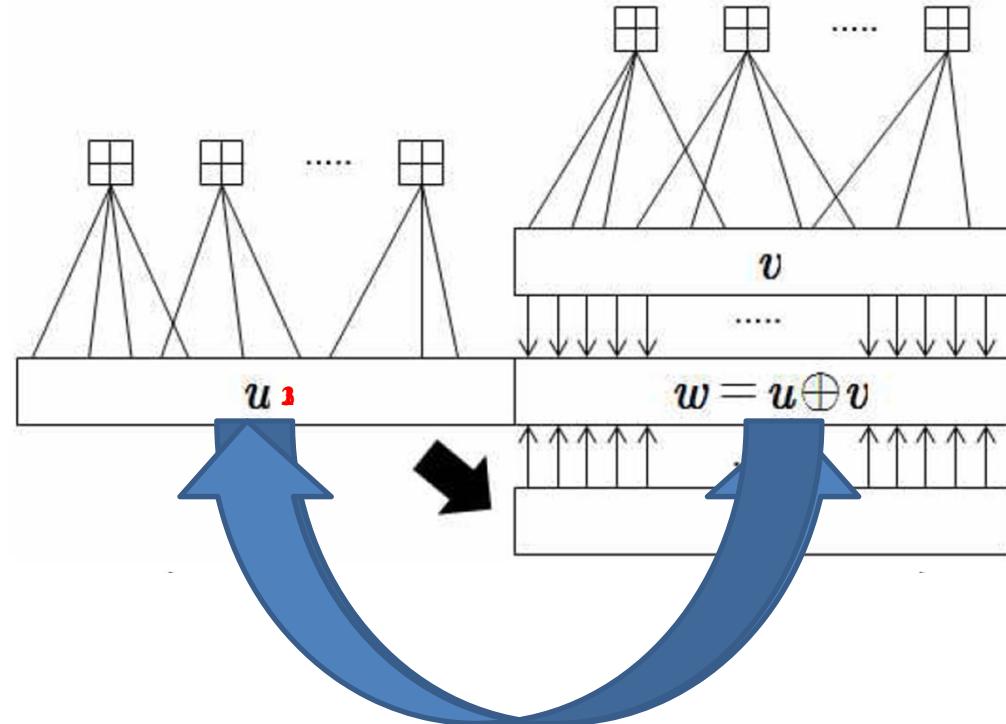


II. 기존 Plotkin-Type LDPC UEP 모델



Multiround(MR) Decoding

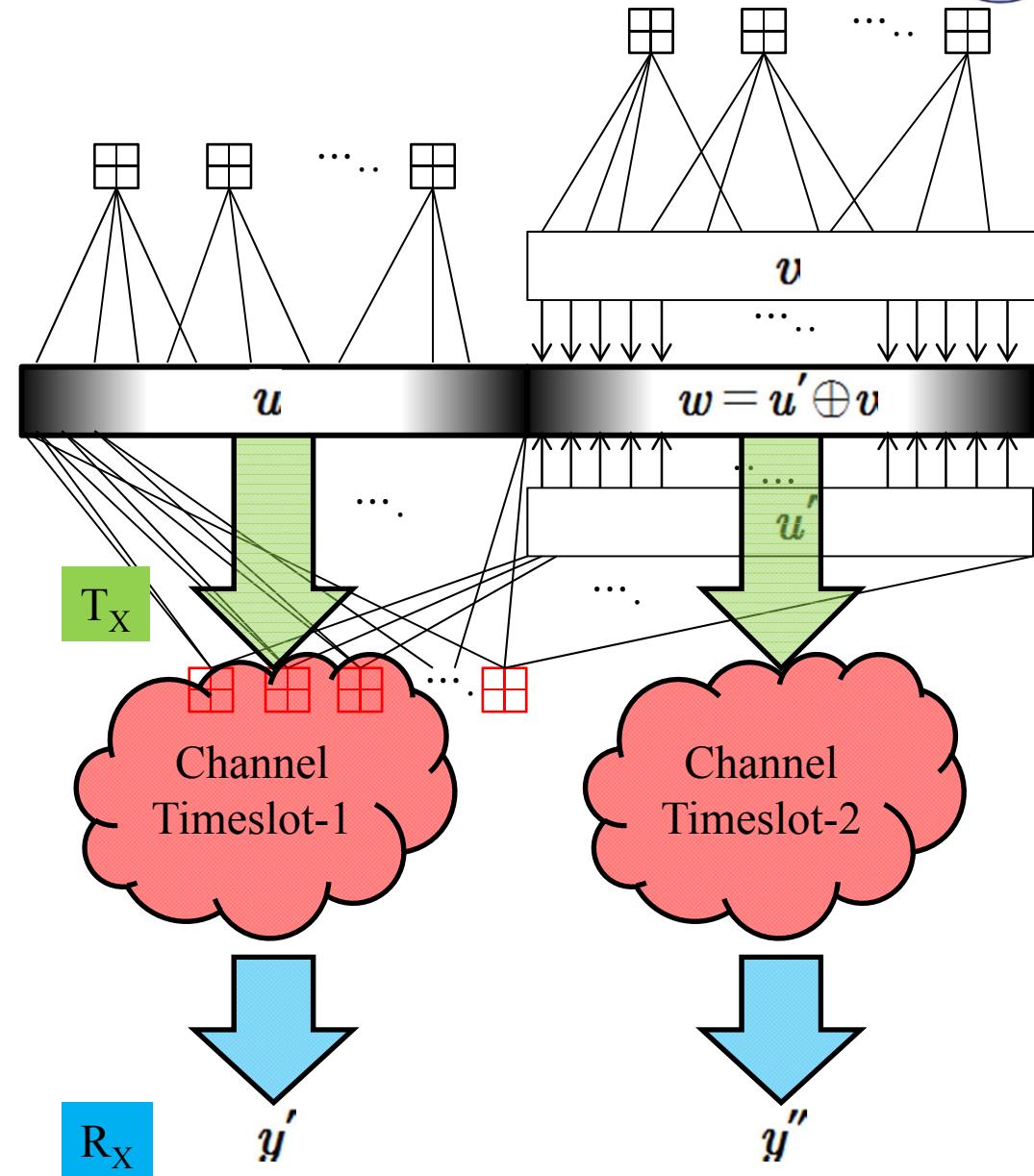
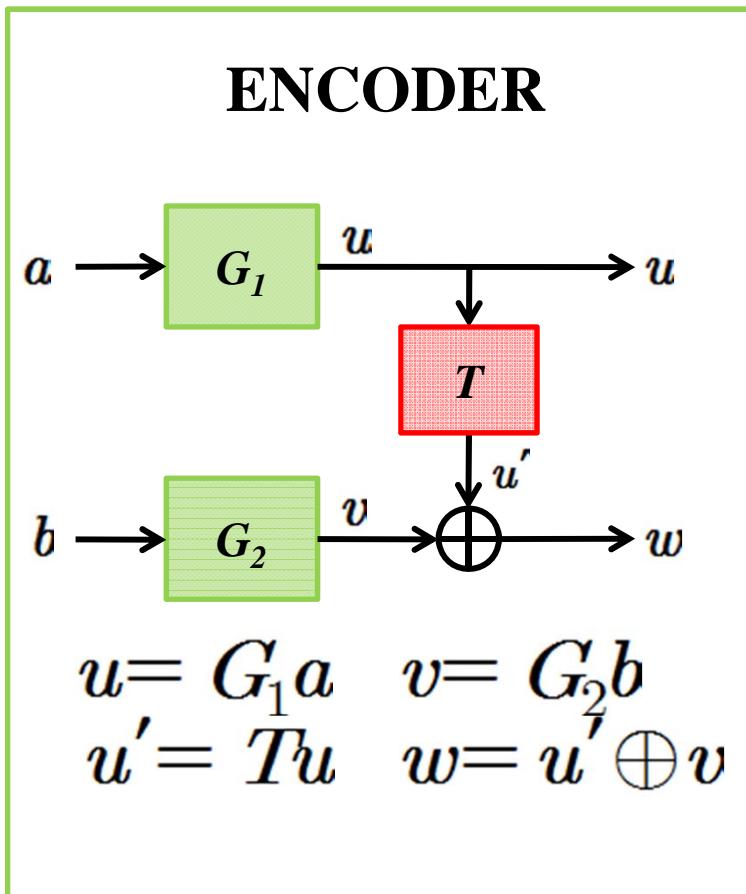
1. $r = 1$
2. while($r < \text{Max_Round}$)
 - a. MS Decoding for \mathbf{u} & \mathbf{v}
 $L_i^{u_r} \leftarrow L_i^u$
 - b. $L_i^{y'} \leftarrow L_i^{u_r}$
 - c. $r++$



3rd Round



III. 제안하는 Plotkin-Type LDPC UEP 모델





III. 제안하는 Plotkin-Type LDPC UEP 모델



Modified Multistage(MS) Decoding

1. Calculate LLR of \mathbf{u}' (by using \mathbf{u})
 $L_{i,1}^{y'}, \dots, L_{i,d}^{y'} : d$ neighbors of u'_i
$$L_i^{u'} = \tanh^{-1} \left(\prod_{k=1}^d \tanh(L_{i,k}^{y'}) \right)$$
2. Calculate LLR of \mathbf{v}
$$L_i^v = \tanh^{-1} (\tanh(L_i^{u'}) \tanh(L_i^{y''}))$$
3. LSB(\mathbf{v}) Decoding
 - output : Extrinsic LLR L_i^v
4. Calculate LLR of \mathbf{u}' (by using \mathbf{v})
$$L_i^{u'} = \tanh^{-1} (\tanh(L_i^v) \tanh(L_i^{y''}))$$
5. BP Decoding of \mathbf{u} & \mathbf{u}'
 - output : Extrinsic LLR L_i^u

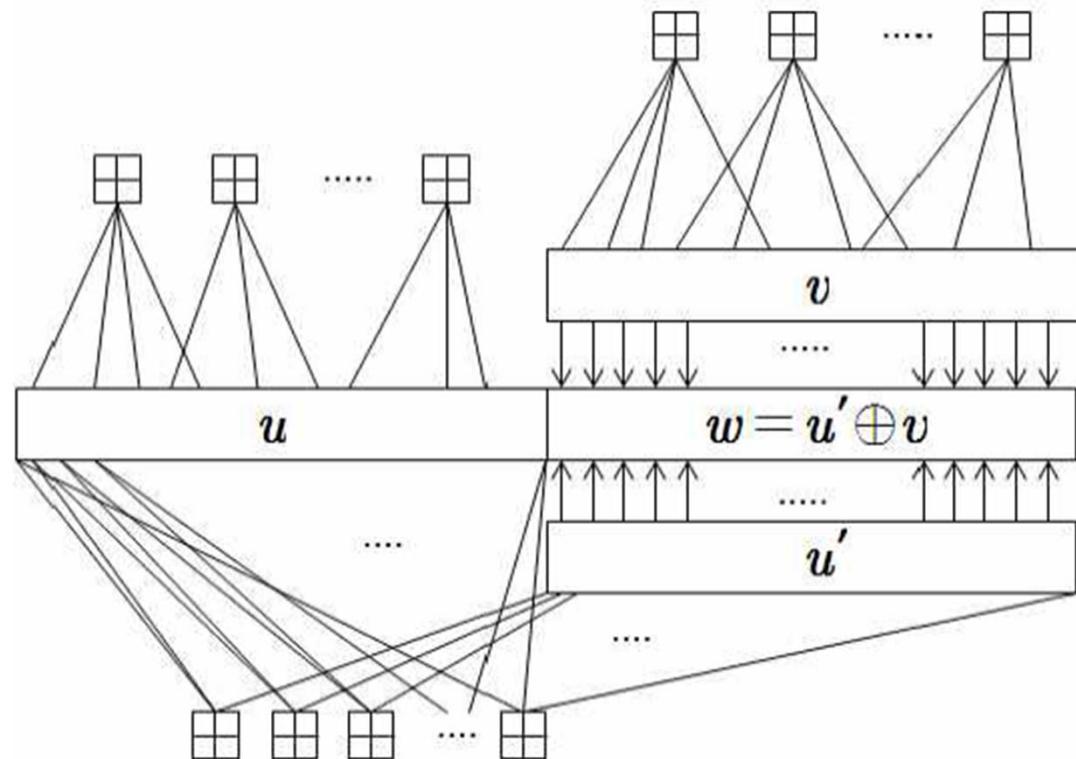


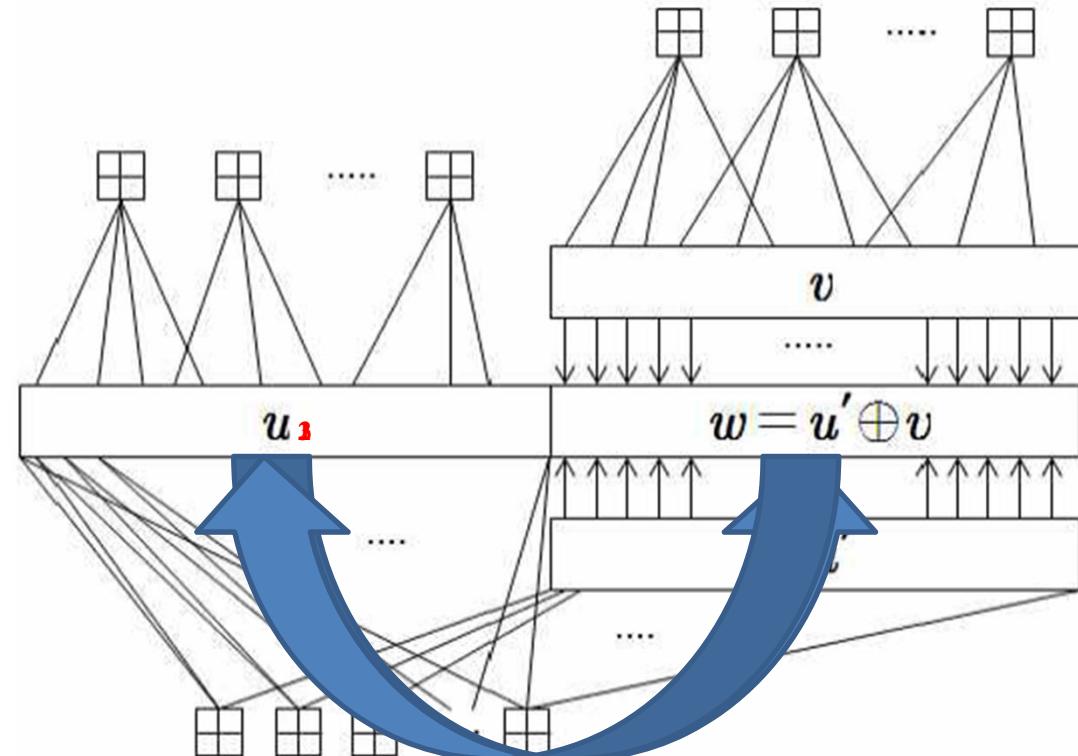
그림 2. 제안된 Plotkin-Type LDPC UEP 모델



III. 제안하는 Plotkin-Type LDPC UEP 모델

Modified Multiround(MR) Decoding

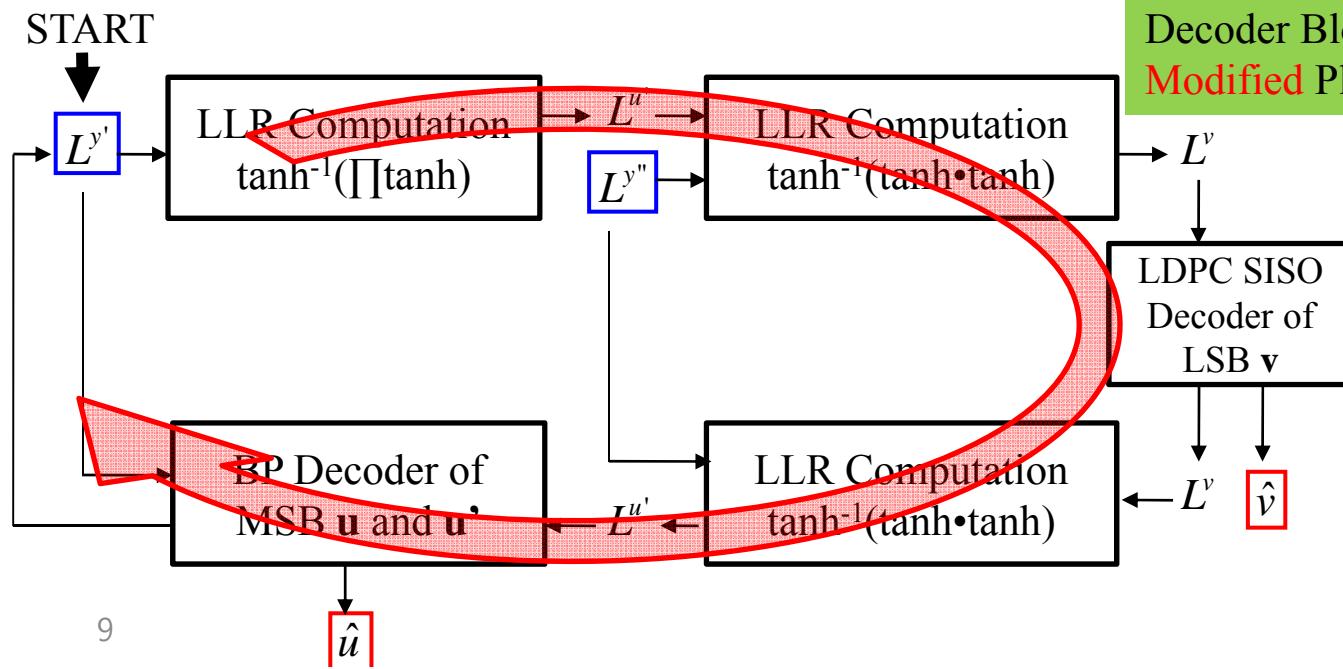
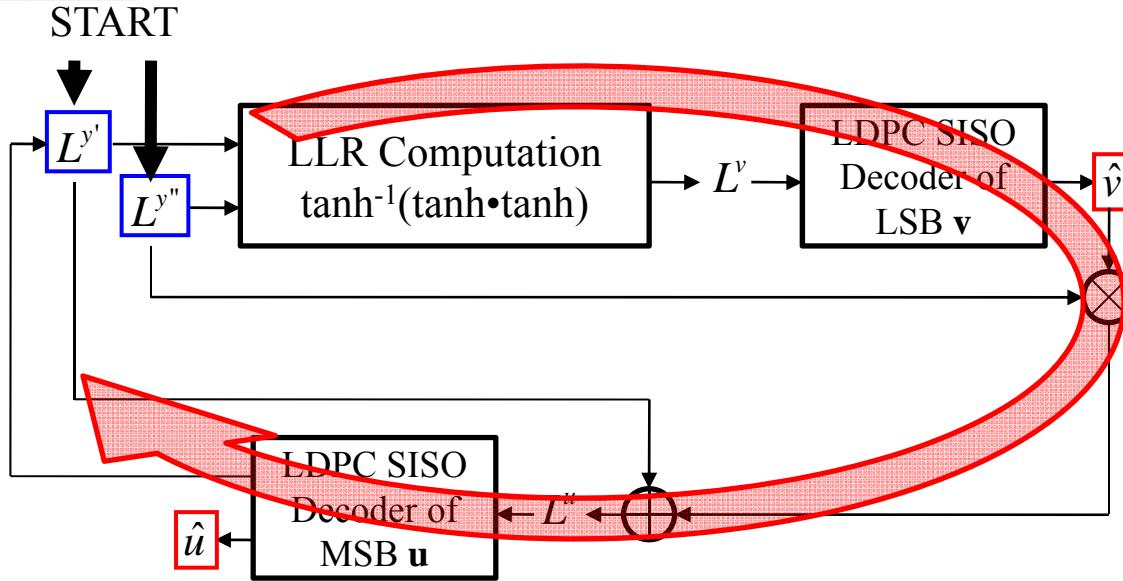
1. $r = 1$
2. while($r < \text{Max_Round}$)
 - a. Modified MS Decoding
for \mathbf{u} & \mathbf{v}
 $L_i^{u_r} \leftarrow L_i^u$
 - b. $L_i^{y'} \leftarrow L_i^{u_r}$
 - c. $r++$



3rd Round



III. 제안하는 Plotkin-Type LDPC UEP 모델





IV. 시뮬레이션 결과

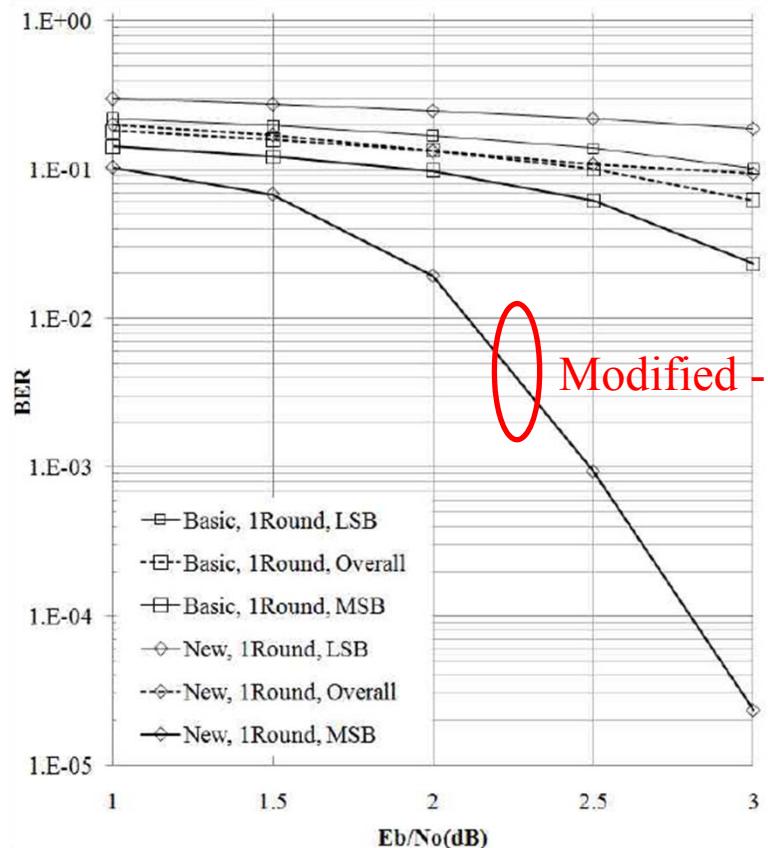


그림 3 1번째 라운드에서의 성능 비교

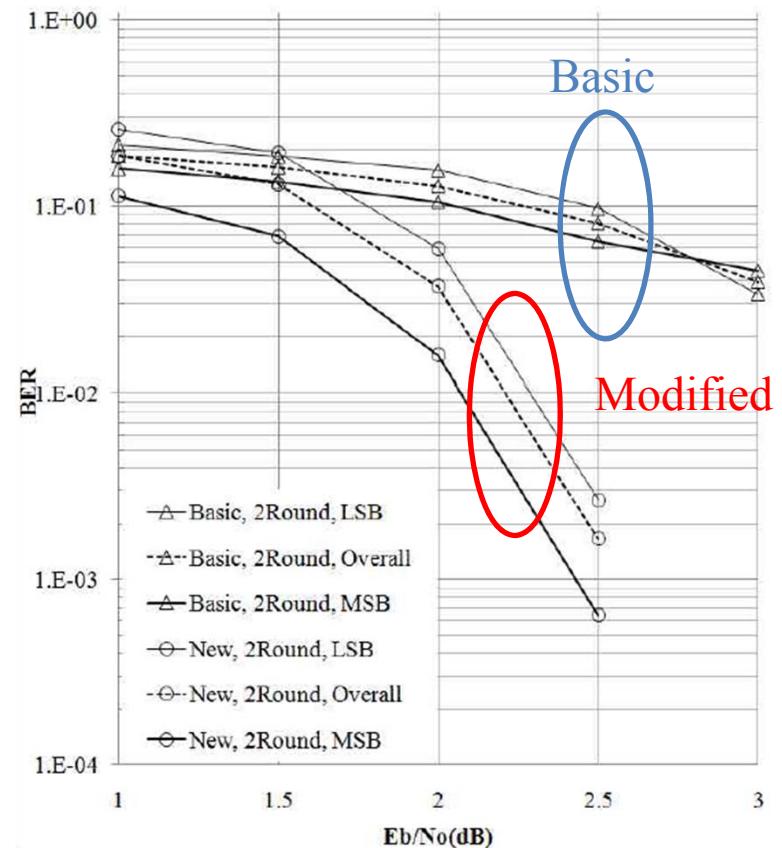


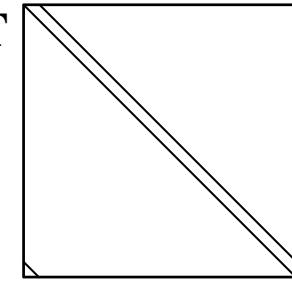
그림 4 2번째 라운드에서의 성능 비교

MSB, LSB Component Code Specification

Length 1866
Code Rate 1/2
Max Iteration 15
(3,6) Regular LDPC, PEG Construction

Transform Matrix T

Dual-diagonal form
XOR neighbor 2 bits





V. 결 론



- **Basic vs Modified**

- $u \rightarrow u'$ by using linear transform matrix \mathbf{T}
- Better BER performance
 - ✓ MSB
 - ✓ Overall!
- If the length of MSB & LSB are different....
 - ✓ Adaptable by adjust the size of \mathbf{T} to MSB & LSB length

- **Future Works**

- Why it works?
- What is the optimum \mathbf{T} ?



THANK YOU