

GENERALIZED WELCH-COSTAS SEQUENCES AND THEIR APPLICATION TO VATICAN ARRAYS

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ABSTRACT. We propose a family of sequences, a_1, a_2, \dots, a_{kn} , of length kn for all positive integers n and k . A permutation $a_1, a_2, a_3, \dots, a_{kn}$ of $0, 1, 2, \dots, kn - 1$ is an (n, k) -sequence if $a_{s+d} - a_s \not\equiv a_{t+d} - a_t \pmod{n}$ for every s, t and d such that $1 \leq s < t < t+d \leq kn$ and such that $\lfloor \frac{a_{s+d}}{n} \rfloor = \lfloor \frac{a_s}{n} \rfloor$ and $\lfloor \frac{a_{t+d}}{n} \rfloor = \lfloor \frac{a_t}{n} \rfloor$, where $\lfloor x \rfloor$ is the integer part of x .

We show that such a sequence exists whenever $kn + 1$ is an odd prime, and exhibit all “essentially distinct” $(n, 2)$ -sequences for $n \leq 10$. Furthermore, we demonstrate that whenever an (n, k) -sequence exists then there exists an $n \times kn$ “Vatican array” having cyclic columns. This achieves approximately $1/k$ times the upper bound on the number of Vatican rows on kn symbols. Vatican arrays find applications to various multi-user communications environments such as multi-user radar and sonar, fiber-optic CDMA networks, and frequency-hopping multiple access communications.

1. INTRODUCTION

Consider the sequence $0, 1, 4, 6, 5, 3, 7, 2$ of length 8 (a_i for $1 \leq i \leq 8$) and its difference triangle shown in Fig. 1, where the difference $a_j - a_i \pmod{4}$ for $1 \leq i < j \leq 8$ is calculated whenever $a_i, a_j < 4$ or $a_i, a_j \geq 4$. We designate such a pair (a_i, a_j) as “comparable.” A * in the triangle represents an incomparable situation. Observe that in any row of this triangle the differences are all distinct mod 4. We call this sequence a_1, a_2, \dots, a_8 a “ $(4, 2)$ -sequence,” or a “sequence with parameters $(4, 2)$.”

More generally, we can define “comparability” of a pair (a_i, a_j) to mean that the integer parts of both a_i/n and a_j/n are the same.

Definition 1.1. Let a_1, a_2, \dots, a_{kn} be a permutation of $0, 1, 2, \dots, kn - 1$. Let (a_i, a_j) be called a “comparable pair” if $\lfloor a_i/n \rfloor = \lfloor a_j/n \rfloor$, where $\lfloor x \rfloor$ is the integer

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0	1	4	6	5	3	7	2
	1	*	2	3	*	*	*
		*	*	1	*	2	3
			*	*	1	*	
			*	2	3	*	
			3	*	*		
				*	1		
				2			

FIGURE 1. Difference triangle (mod 4) of the sequence 0, 1, 4, 6, 5, 3, 7, 2.

part of x . Then, a_1, a_2, \dots, a_{kn} is called an “ (n, k) -sequence” if

$$(1) \quad a_{s+d} - a_s \not\equiv a_{t+d} - a_t \pmod{n}$$

for every s, t and d such that $1 \leq s < t < t + d \leq kn$ and such that (a_{s+d}, a_s) and (a_{t+d}, a_t) are comparable pairs.

In Section 2 we will prove that when $kn + 1 = p > 2$ is a prime, there exists a construction for such a sequence a_1, a_2, \dots, a_{kn} . This construction reduces to the “log-Welch construction” [Gol84, GT84] for *singly-periodic Costas sequences* of length $p - 1$ when $k = 1$ and $p = n + 1$ is a prime.

From the $(4, 2)$ -sequence shown in Fig. 1, one can construct the following 4×8 array V of 8 symbols in which the top row is a_1, a_2, \dots, a_8 and the columns are cyclic shifts of either 0, 1, 2, 3 or 4, 5, 6, 7, as shown in Fig. 2. The array V has the two properties that (1) each row is a permutation of 0, 1, 2, \dots , 7 and (2) for any two symbols a and b and for any integer m from 1 to 7 there exists at most one row in which b is m steps to the right of a . A $k \times n$ array which satisfies these properties is known as a “Florentine array.” Further, the array V is actually a “Vatican array,” which is defined to be a Florentine array such that no two symbols are the same in any column.

$$V = \begin{array}{|c|c|c|c|c|c|c|c|} \hline 0 & 1 & 4 & 6 & 5 & 3 & 7 & 2 \\ \hline 1 & 2 & 5 & 7 & 6 & 0 & 4 & 3 \\ \hline 2 & 3 & 6 & 4 & 7 & 1 & 5 & 0 \\ \hline 3 & 0 & 7 & 5 & 4 & 2 & 6 & 1 \\ \hline \end{array}$$

FIGURE 2. A 4×8 Vatican array having cyclic columns.

Florentine and/or Vatican arrays (or squares) were extensively studied in [GT85, EGT89, GET90, Etz90, Song91, Tay91, Song92]. These combinatorial structures have a wide range of applications in communications engineering: design of frequency hopping patterns for multiple-access communications environments [LG74, Maric92, McE81, SD84, Sea82, Song92, SRG93, Tay91], design of radar and sonar arrays for improved range-Doppler measurements [GT82, Maric92], and design of modulation signals for optical PPM modulations [GRT87, SD83]. They also find applications in the area of design of experiments [Bug49, GT85, Song91, Wil49]

and in extremal graph theory such as edge-decompositions of complete directed graphs [Etz90, EGT89, GET90, Men68, Song91, Til80].

In [EGT89, GET90], the polygonal-path construction for Florentine squares is introduced, in which the columns are cyclic shifts of each other. It was also proved that a polygonal-path Florentine square of size $n \times n$ exists if and only if there exists a “singly-periodic Costas array” of size $n \times n$, or equivalently, a singly-periodic Costas sequence of length n (which is an $(n, 1)$ -sequence in our terminology). Similarly, we will prove in Section 4 that if there exists an (n, k) -sequence of length kn then we can construct an $n \times kn$ Vatican array and hence an $n \times (kn + 1)$ Florentine array.

This paper is organized as follows: In Section 2, our main theorem on the construction for (n, k) -sequences (whenever $kn + 1$ is a prime) is proved. Some necessary conditions for the existence of $(n, 2)$ -sequences are proved. In Section 3, some transformations of $(n, 2)$ -sequences are discussed and computer search results for those of length $2n$ for $n = 1, 2, \dots, 10$ are presented with a brief sketch of an algorithm which has been run to conclude that no $(10, 2)$ -sequence exists. (This took about 100 hours of CPU time on a Sun Sparc station 600.) All the “essentially distinct” $(n, 2)$ -sequences for $n \leq 10$ found by computer are explicitly shown in Table 1. In Section 4 we discuss the construction of Vatican arrays and the current state of related problems. Some remarks and open problems (conjectures) are presented in Section 5.

2. EXISTENCE OF (n, k) -SEQUENCES

Theorem 2.1. *Let α be a primitive root modulo $p = kn + 1 > 2$ where p is a prime. For $i = 1, 2, \dots, kn$, take the value of $\log_\alpha(i)$ to be between 0 and $kn - 1$ such that $\log_\alpha(i) = j$ if $\alpha^j = i$. Let q_i and r_i be the quotient and remainder, respectively, when $\log_\alpha(i)$ is divided by k ; that is, $\log_\alpha(i) = kq_i + r_i$, where $0 \leq r_i \leq k - 1$. Then, $a_i = q_i + r_i n$ for $i = 1, 2, \dots, kn$ is an (n, k) -sequence.*

Proof. Since $q_i = \frac{1}{k}(\log_\alpha(i) - r_i)$, we have $a_i = q_i + nr_i = \frac{1}{k}(\log_\alpha(i) - r_i) + nr_i$, or $ka_i = \log_\alpha(i) - r_i + knr_i = \log_\alpha(i) + (kn - 1)r_i$, and hence

$$(2) \quad \alpha^{ka_i} \equiv i\alpha^{(kn-1)r_i} \pmod{p}.$$

Since $q_i < n$ for all i , we conclude that a_i is the unique integer satisfying (2) for which the integer part of a_i/n is r_i . Consequently, if (a_i, a_j) is a comparable pair then $r_i = \lfloor a_i/n \rfloor = \lfloor a_j/n \rfloor = r_j$, and hence, $\alpha^{ka_i}/\alpha^{ka_j} \equiv i/j \pmod{p}$.

Now suppose (a_s, a_{s+d}) and (a_t, a_{t+d}) are two comparable pairs where $1 \leq s < t < t + d \leq kn$ and $a_{s+d} - a_s \equiv a_{t+d} - a_t \pmod{n}$. Then,

$$\begin{aligned} k(a_{s+d} - a_s) &\equiv k(a_{t+d} - a_t) \pmod{kn}, \\ \implies \alpha^{k(a_{s+d} - a_s)} &\equiv \alpha^{k(a_{t+d} - a_t)} \pmod{p}, \\ \implies \frac{s+d}{s} &\equiv \frac{t+d}{t} \pmod{p}, \\ \implies d &\equiv 0 \quad \text{or} \quad s \equiv t \pmod{p}. \end{aligned}$$

Since $0 < d < kn = p - 1$ and $1 \leq s \neq t \leq kn$, we have a contradiction. \square

With the prime $p = 13$ and Theorem 2.1 one can construct these sequences with the parameters $(12, 1)$, $(6, 2)$, $(4, 3)$, $(3, 4)$, $(2, 6)$ and $(1, 12)$. The first three of them

$(n, k) = (12, 1)$	$a_i = \log_2(i)$	0	1	4	2	9	5	11	3	8	10	7	6
$(n, k) = (6, 2)$	r_i	0	1	0	0	1	1	1	1	0	0	1	0
	q_i	0	0	2	1	4	2	5	1	4	5	3	3
	$a_i = q_i + 6r_i$	0	6	2	1	10	8	11	7	4	5	9	3
$(n, k) = (4, 3)$	r_i	0	1	1	2	0	2	2	0	2	1	1	0
	q_i	0	0	1	0	3	1	3	1	2	3	2	2
	$a_i = q_i + 4r_i$	0	4	5	8	3	9	11	1	10	7	6	2

FIGURE 3. Examples of (n, k) -sequences of length 12 from $p = 13$.

0	6	2	1	10	8	11	7	4	5	9	3
*	*	5	*	4	3	2	*	1	*	*	
	2	*	*	*	1	5	*	*	*	4	
		1	4	*	*	3	*	*	2	5	
			*	2	*	*	*	4	*		
				*	5	*	3	1	*		
					*	1	2	5	*		
						*	3	*	*		
							4	*	2		
								5	3	1	
									*	*	
										3	

FIGURE 4. Difference triangle of the $(6, 2)$ -sequence.

are shown in Fig. 3. Note that the $(12, 1)$ -sequence, given by $a_i = \log_2 i$, is exactly the “log-Welch construction” for *Costas arrays* [Gol84, GT84] of order 12. The difference triangle mod 6 of the $(6, 2)$ -sequence for $p = 13$ is shown in Fig. 4.

From Figures 1 and 4, it seems that every non-zero residue occurs exactly the same number of times in the difference (mod n) triangle of an (n, k) -sequence. What we can prove is the following:

Lemma 2.1. *Let N_i , for $i = 1, 2, \dots, n-1$, be the number of i 's in the difference (mod n) triangle of an (n, k) -sequence $\{a_j\}$, and let $N = \sum_{i=1}^{n-1} N_i$. If n is odd then $N_1 + N_{n-1} = kn$, $N_2 + N_{n-2} = kn$, \dots , and $N_{(n-1)/2} + N_{(n+1)/2} = kn$. If n is even, then $N_1 + N_{n-1} = kn$, $N_2 + N_{n-2} = kn$, \dots , $N_{n/2-1} + N_{n/2+1} = kn$, and $N_{n/2} = kn/2$. In both cases, we have $N = kn(n-1)/2$.*

Proof. Since $\{a_j\}$ contains every residue mod kn exactly once, the residue $i+1$ occurs either to the right of i or to the left of i (not both) exactly once for all i . This gives $N_1 + N_{n-1} = kn$. Similarly, all the rest follow easily. \square

For the remaining part of this section we will confine ourselves exclusively to the discussion of $(n, k=2)$ -sequences. In this case, we have $N = n(n-1)$ from Lemma 2.1. In particular, we have

Corollary 2.1. *Let $p = 2n + 1$ be a prime, and $\{a_i\}$ be an $(n, 2)$ -sequence determined by the construction in Theorem 2.1. In the difference (mod n) triangle we have $N_i = n$ for $i = 1, 2, \dots, n - 1$.*

Proof. Suppose n is even, and hence $p \equiv 1 \pmod{4}$. We will show that in the difference (mod n) triangle, for $i = 1, 2, \dots, n/2 - 1$, the difference i occurs at some position if and only if the difference $n - i$ occurs at the mirror position along the constant middle column which contains the difference $n/2$ exactly n times. To show this, note that $a_i = (1/2) \log_\alpha(i) \leq n - 1$ if i is a quadratic residue mod p and $a_i = (1/2)(\log_\alpha(i) - 1) + n \geq n$ otherwise. Therefore (a_s, a_{s+d}) is comparable if and only if (a_{p-s-d}, a_{p-s}) is comparable for $1 \leq s < s + d \leq n$. The differences of these pairs are

$$\begin{aligned} a_{s+d} - a_s &\equiv \frac{1}{2} \log_\alpha \frac{s+d}{s} \pmod{n}, \\ a_{p-s} - a_{p-s-d} &\equiv \frac{1}{2} \log_\alpha \frac{p-s}{p-s-d} \equiv \frac{1}{2} \log_\alpha \frac{s}{s+d} \pmod{n}. \end{aligned}$$

Therefore, $(a_{s+d} - a_s) + (a_{p-s} - a_{p-s-d}) = n$. Since $N_i + N_{n-i} = 2n$, we have $N_i = N_{n-i} = n$ for $i = 1, 2, \dots, n/2 - 1$. Since (a_i, a_{p-i}) is comparable for $i = 1, 2, \dots, n$, the middle column contains $a_{p-i} - a_i = (1/2) \log_\alpha(-1) = n/2$ exactly n times. This proves $N_{n/2} = n$.

The case where n is odd can be proved similarly. \square

Lemma 2.2. *Let a_1, a_2, \dots, a_{2n} be an $(n, 2)$ -sequence. For $d = 1, 2, \dots, 2n - 1$ the number of comparable pairs of the form (a_s, a_{s+d}) must be less than n .*

Proof. In any row of the difference triangle, the differences must all be distinct mod n and zero cannot occur. Therefore, the number of comparable pairs in any row d must be $\leq n - 1$. \square

Given an $(n, 2)$ -sequence $\{a_i\}$ of length $2n$, let $\{b_i\}$ be the binary sequence of length $2n$ and weight n determined by the rule $b_i = 0$ if $a_i < n$ and $b_i = 1$ if $a_i \geq n$. In this binary sequence, k consecutive 0's (or 1's) surrounded by 1's (by 0's) on the left and right is called a "run" of length k . Now, (a_i, a_j) is a comparable pair if and only if $b_i = b_j$, and in this case we also call (b_i, b_j) comparable. In the sequence of b_j 's, let R be the total number of runs, R_i the number of runs of length i , and C_i the number of comparable pairs of the form (b_s, b_{s+i}) .

Corollary 2.2. *Let a_1, a_2, \dots, a_{2n} be an $(n, 2)$ -sequence, $b_i = 0$ if $a_i < n$, and $b_i = 1$ if $a_i \geq n$. Then, in the sequence of b_i 's, the total number R of runs is at least $n + 1$ and at most $n + \lfloor (n + 1)/2 \rfloor$. Furthermore, we have $n - \lfloor (n + 1)/2 \rfloor \leq C_1 \leq n - 1$ and $n - 1 - R_2 \leq C_2 \leq n - 1$.*

Proof. To show the lower bound on R , calculate the number C_1 . Since there are R runs in the sequence $\{b_j\}$ if and only if there are $R - 1$ incomparable adjacent pairs (b_s, b_{s+1}) , we have $C_1 = (2n - 1) - (R - 1) = 2n - R$. Using Lemma 2.2, we have $n - 1 \geq C_1 = 2n - R$, or $R \geq n + 1$.

To show the upper bound on R , estimate R in terms of R_2 in two different ways. The first inequality, $R \leq 2n - R_2$, follows from $2n - R = \sum_{i \geq 1} i R_i - \sum_{i \geq 1} R_i = \sum_{i \geq 2} (i - 1) R_i \geq R_2$. The second inequality, $R \leq R_2 + n + 1$, follows from the following estimate of C_2 , the number of comparable pairs of the form (b_s, b_{s+2}) : a

run of length 1 contributes one such comparable pair if it is neither the beginning nor the ending of the sequence, a run of length 2 does not contribute at all, and for $i > 2$, a run of length i contributes $i - 2$ such comparable pairs. Since these contributions are mutually disjoint, we have, in conjunction with Lemma 2.2, the following:

$$\begin{aligned} n - 1 \geq C_2 &\geq (R_1 - 2) + 0 + \sum_{i \geq 3} (i - 2)R_i \\ &= R + \sum_{i \geq 4} (i - 3)R_i - (R_2 + 2) \geq R - (R_2 + 2). \end{aligned}$$

The sum of two inequalities, $R \leq 2n - R_2$ and $R \leq R_2 + n + 1$, implies $R \leq n + (n + 1)/2$.

The bounds on C_1 and C_2 follow easily. \square

Corollary 2.3. *Let $p = 2n + 1$ be a prime, the binary sequence $\{b_i\}$ of length $2n$ be given by the “Legendre symbol.” Then we have (1) $C_i \leq n - 1$ for $i = 1, 2, \dots, p - 2$, (2) $R = n + 1$, and hence (3) $C_1 = n - 1$ and $n - 1 - R_2 \leq C_2 \leq n - 1$.*

Proof. The statement (1) is easily seen to be true by Theorem 2.1 and Lemma 2.2. See [Dav92] for an elementary proof that $R = \frac{p+1}{2} = n + 1$. \square

3. TRANSFORMATIONS AND COMPUTER SEARCHES

When the computer search is to be done either to find an example or to conclude that none exists, one problem is the time spent by the computer to check exhaustively the validity of all possible candidates. To find an efficient algorithm, one must find all possible transformations which transform one sequence into another preserving the required properties. This gives a partition of the entire search space into disjoint subsets (usually called “equivalence classes”), and enables one to rule out an entire class in the search space by ruling out a single representative of the class [Gol61, Rys63]. Therefore, it is important that the partition be done in such a way that each class contains as many possible search points as possible. This will reduce drastically the number of candidates to be checked.

Suppose there exists an $(n, 2)$ -sequence a_1, a_2, \dots, a_{2n} . Let a_i be called of type A if $0 \leq a_i \leq n - 1$, and of type B otherwise. We will describe a representative of the “class” containing this sequence, which we denote by $\hat{a}_1, \hat{a}_2, \dots, \hat{a}_{2n}$, and which can be obtained by a combination of the following five operations, S_A, S_B, M, R , and P , all of which preserve the required properties: S_A (or S_B) is to add (mod n) some constant c to every term of type A (or, of type B , respectively); M is to multiply (mod n) some constant m times all the a_i ’s, where m is relatively prime to n ; R is to take the mirror image (reversal of the a_i ’s); P is to interchange type A and type B in $\{a_i\}$ by either adding n if $a_i < n$ or by subtracting n if $a_i \geq n$. Note that the operations S_A, S_B , and M must take their values from the same range so that the result is of the same type as the original, and the operation P must take its values from the other range, so that the type is changed. It is easy to verify that all of the above transformations preserve the property that in the difference triangle (mod n) the differences of comparable pairs having the same distance are all distinct (mod n).

We may assume that a_1 is of type A without loss of generality. (Otherwise, use P to make the first term of type A .) Subtract $a_1 \pmod n$ from every term of type A . If j is the smallest subscript for which a_j is of type B , then subtract $a_j \pmod n$ from every term of type B . This gives $\hat{a}_1 = 0$ and $\hat{a}_j = n$. Now, let $i > 1$ be the smallest subscript for which a_i is of type A . We know that $1 \leq a_i \leq n - 1$ since $a_1 = 0$ and $i > 1$. By Lemma 3.1 there exists m such that (1) m is relatively prime to n , and (2) $a_i m \pmod n$ in the range from 1 to $n - 1$ is a divisor of n . Therefore, by multiplying such m times every term, we obtain $\hat{a}_i = d$ where d is a divisor of n such that $1 \leq d < n$.

Lemma 3.1. *Let U be the multiplicative group mod n , and let $dU = \{dm \mid m \in U\}$ for every divisor d of n such that $1 \leq d < n$. Then, $Z_n - \{0\} = \bigcup_{d|n} dU$, where the union is over all the divisors d , $1 \leq d < n$, of n and where $d_1 U \cap d_2 U = \emptyset$ if $d_1 \neq d_2$.*

Now, the following is a brief sketch of a backtracking algorithm [GB65] which took only about 100 hours of CPU time in a Sun Sparc station 600 to search exhaustively for a $(10, 2)$ -sequence, and concluded that none exists: First, find all the “essentially distinct” binary vectors¹ $b_1 = 0, b_2, \dots, b_{20}$ with weight 10 (we call these “patterns”) such that for each d from 1 to 10 the number of occurrences of $b_s = b_{s+d}$ is ≤ 9 . It turned out there exist exactly 6214 such binary patterns. For each such pattern, we will assign a value of type A (in the range from 0 to 9) to each position i if $b_i = 0$, or a value of type B (in the range from 10 to 19) if $b_i = 1$. For the positions of type A , note that we could fix $a_1 = 0$ and we only have to try $a_i = d$ for the divisors $1 \leq d < n$ of n where i is the second smallest subscript for which $b_i = 0$. For the positions of type B , we could fix $a_j = 10$ where j is the smallest subscript for which $b_j = 1$.

Let $w_2(n)$ be the number of “essentially distinct” $(n, 2)$ -sequences, where two sequences are not essentially distinct if one can be transformed into another by the above transformations. The exact value of $w_2(n)$ for $1 \leq n \leq 10$ is shown in Table 1.

4. APPLICATIONS OF (n, k) -SEQUENCES

An application of (n, k) -sequences is to construct $n \times kn$ Vatican arrays such that the columns are cyclic shifts of $cn, cn + 1, cn + 2, \dots, (c + 1)n - 1$ for some c . Recall the definitions of “Florentine array” and “Vatican array” of size $n \times kn$ in the Introduction.

Theorem 4.1. *Assume there exists an (n, k) -sequence a_1, a_2, \dots, a_{kn} . Then there exists an $n \times kn$ Vatican array. (Hence, there exists an $n \times (kn + 1)$ Florentine array by adjoining a constant column of “asterisks.”)*

Proof. Let $V = (v(i, j))$ denote an $n \times kn$ matrix where $i = 0, 1, \dots, n - 1$ and $j = 0, 1, \dots, kn - 1$ are row and column indices respectively. Put a_1, a_2, \dots, a_{kn} in the top row of V , and fill column j of V using a cyclic shift of $cn, cn + 1, \dots, (c + 1)n - 1$ where $c = \lfloor a_j/n \rfloor$ is the integer part of a_j/n .

¹Two binary patterns are not essentially distinct if two $(n, 2)$ -sequences having these patterns (assuming they exist) are not essentially distinct.

TABLE 1. The number $w_2(n)$ of “essentially distinct” $(n, 2)$ -sequences for $n \leq 10$ is shown. The sequences $\{a_i\}$ are $(n, 2)$ -sequences, and $\{b_i\}$ are corresponding binary patterns. For convenience, $10, 11, \dots, 21$ are represented by A, B, \dots, L . The sequences followed by “ \star ” are essentially the same as those given by the construction in Theorem 2.1 for $2n + 1$ a prime.

n	$2n$	$w_2(n)$	CPU time	$b_i \longrightarrow a_i$
1	2	1		01 \longrightarrow 01 \star
2	4	1		0110 \longrightarrow 0231 \star
3	6	2		001011 \longrightarrow 013254 \star
				011001 \longrightarrow 035124
4	8	3		00111010 \longrightarrow 01465372
				01001110 \longrightarrow $\begin{matrix} 04217563 \\ 04235761 \end{matrix}$
5	10	5	~ 0.1 Sec.	0011101001 \longrightarrow 0159738246
				0100011101 \longrightarrow $\begin{matrix} 0513476928 \\ 0514367928\star \end{matrix}$
				0111010001 \longrightarrow $\begin{matrix} 0589173246 \\ 0596184237 \end{matrix}$
6	12	4	~ 4.0 Sec.	001110010101 \longrightarrow 026B831A4957
				010011110010 \longrightarrow $\begin{matrix} 06218A7B4593 \\ 0621A8B74593\star \end{matrix}$
				010111000110 \longrightarrow 061BA8452793
7	14	8	~ 18.5 Sec.	00110010110011 \longrightarrow $\begin{matrix} 017B24D5CA3698 \\ 017B64C3D825A9 \end{matrix}$
				01001110001101 \longrightarrow 07148AB6539D2C
				01011000111010 \longrightarrow 071CA524D986B3
				01100010111001 \longrightarrow 07A124958DC63B
				01100101011001 \longrightarrow 07B1395A48D62C
				01101110001001 \longrightarrow 0791AB8365D42C
				01110010110001 \longrightarrow 079A14D28C653B
8	16	8	~ 16.3 Min.	0010111001110100 \longrightarrow $\begin{matrix} 0182AFD379BE6C54 \\ 0182E9B37FDA6C54\star \end{matrix}$
				0011101001011100 \longrightarrow $\begin{matrix} 018AD3B26F79EC54 \\ 018EB3D2697FAC54 \end{matrix}$
				0111001001001110 \longrightarrow $\begin{matrix} 08BD23A15E769FC4 \\ 08DB23E15A76F9C4 \\ 089F27E51A36BDC4 \\ 08F927A51E36DBC4 \end{matrix}$
				01100001010111001 \longrightarrow $\begin{matrix} 09F1873A4H6GBCE25D\star \end{matrix}$
10	20	0	~ 100 Hrs.	NONE
11	22	≥ 1	~ 21 Days	0000101001100110101111 \longrightarrow $\begin{matrix} 0182B9K35CFA7LJ4E6IDHG\star \end{matrix}$

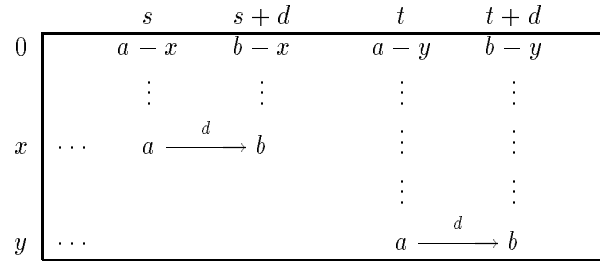


FIGURE 5. Proof that V is a Vatican array.

Suppose V is not a Vatican array. Then there exist two rows, say row x and row y , and two numbers, say a and b , such that b is d steps to the right of a in both row x and row y for some integer d , as shown in Fig. 5. Find the numbers in the top row at the columns in which those a and b occur. These must be $a - x$ and $b - x$ from a and b in row x , and $a - y$ and $b - y$ from those in row y . The arithmetic is taken mod n and the values must be in an appropriate range so that $\lfloor \frac{a-x}{n} \rfloor = \lfloor \frac{a-y}{n} \rfloor = \lfloor \frac{a}{n} \rfloor$ and $\lfloor \frac{b-x}{n} \rfloor = \lfloor \frac{b-y}{n} \rfloor = \lfloor \frac{b}{n} \rfloor$. Observe that $a - x$ and $a - y$ are comparable, and so are $b - x$ and $b - y$. Thus, we have $a_t - a_s = (a - y) - (a - x) \equiv x - y \equiv a_{t+d} - a_{s+d} \pmod{n}$, a contradiction. \square

In [Song91] a function $F(n)$ is defined to be the maximum number such that an $F(n) \times n$ Florentine array exists, and its possible values for $1 \leq n \leq 32$ are listed in a table. Among these values, $F(14)$, $F(15)$ and $F(21)$ are improved so that we now know $F(14) \geq 7$, $F(15) \geq 7$, and $F(21) \geq 7$. The first two are from the examples of $(7, 2)$ -sequences explicitly shown in Table 1. $F(21) \geq 7$ is from the $(7, 3)$ -sequence found by computer (about 1 day of CPU time), which is the top row of the 7×21 Vatican array shown in Fig. 6.

0	1	11	2	15	8	14	16	19	7	12	9	6	18	3	10	17	13	5	4	20
1	2	12	3	16	9	15	17	20	8	13	10	0	19	4	11	18	7	6	5	14
2	3	13	4	17	10	16	18	14	9	7	11	1	20	5	12	19	8	0	6	15
3	4	7	5	18	11	17	19	15	10	8	12	2	14	6	13	20	9	1	0	16
4	5	8	6	19	12	18	20	16	11	9	13	3	15	0	7	14	10	2	1	17
5	6	9	0	20	13	19	14	17	12	10	7	4	16	1	8	15	11	3	2	18
6	0	10	1	14	7	20	15	18	13	11	8	5	17	2	9	16	12	4	3	19

FIGURE 6. A 7×21 Vatican array.

5. CONJECTURES AND OPEN PROBLEMS

The conjecture that an $(n, 2)$ -sequence might exist for each of the positive integers $n \geq 1$ turned out to be false by exhaustive search for the case $n = 10$. It took about 100 hours of CPU time on a Sun Sparc station 600 to conclude that no $(10, 2)$ -sequence exists.

Two examples of sequences with parameters $(7, 2)$ and $(7, 3)$ shown in Table 1 and Fig. 6 suggest that a $(7, k)$ -sequence might exist for each positive integer $k > 1$. Furthermore, we have the

Conjecture A. *Whenever $p > 2$ is a prime there exists at least one (p, k) -sequence of length kp for each positive integer $k > 1$.*

This turned out to be true for $p = 5$ and $1 < k \leq 6$, and for $p = 3$ and $1 < k \leq 10$. The proposed algorithm of exhaustively searching for $(n, 2)$ -sequences described in Section 3 is most efficient for the case when $n = p$ is a prime, since in this case there is only one divisor d of p such that $1 \leq d < p$, namely $d = 1$, and hence three terms of the candidate can be fixed at the beginning stage of the search. We believe a little further improvement of this algorithm would reach the case $n = 13$.

For the application to the construction of Vatican/Florentine arrays of size $n \times kn$, we note that the truth of the above conjecture will show that $F(n) \geq p$ and $F(n+1) \geq p$ for all $n > 1$, where p is *any* prime factor of n such that $p < n$, and where $F(n)$ is the maximum number such that an $F(n) \times n$ Florentine array exists. This could be a major breakthrough in determining the values of $F(n)$. The current state of knowledge is that $F(n) \geq 4$ for $n \geq 32$, $F(n) \geq 6$ for $6 \leq n \leq 31$, and $p - 1 \leq F(n) \leq n$ for all $n > 1$ where p is the *smallest* prime factor of n .

Future work will be done to determine the values of N_i 's of (n, k) -sequences (following Lemma 2.1 and Cor. 2.1), and also to determine the values of C_i and R_i of "binary patterns (sequences)" of $(n, 2)$ -sequences (following Lemma 2.2, Cor. 2.2 and Cor. 2.3), since this will directly give the values of "non-periodic" autocorrelation values for these sequences. To be specific, let $b_i = 1$ (or $b_i = -1$, resp.) if $a_i < n$ (or $a_i \geq n$, resp.), and $\theta(\tau)$ be its non-periodic correlation function defined by $\theta_b(\tau) = \sum_{i=1}^{2n-\tau} b_i b_{i+\tau}$ where $\tau = 0, 1, 2, \dots, 2n - 1$. Then, for $\tau \neq 0$, we have $\theta_b(\tau) = C_\tau - (2n - \tau - C_\tau) = 2C_\tau - (2n - \tau)$ since $b_i b_{i+\tau} = 1$ occurs C_τ times and $b_i b_{i+\tau} = -1$ occurs $2n - \tau - C_\tau$ times. For its application to communication engineering, we are most interested in the ratio of $\max_{\tau \neq 0} \{\theta_b(\tau)\}$ to $\theta_b(0) = 2n$ for any binary sequence b_i 's of length $2n$.

Conjecture B. *If the b_i 's are from an $(n, 2)$ -sequence of length $2n$, then*

$$\liminf_{n \rightarrow \infty} \frac{\max_{\tau \neq 0} \{\theta_b(\tau)\}}{2n} = 0.$$

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